

Figure 1

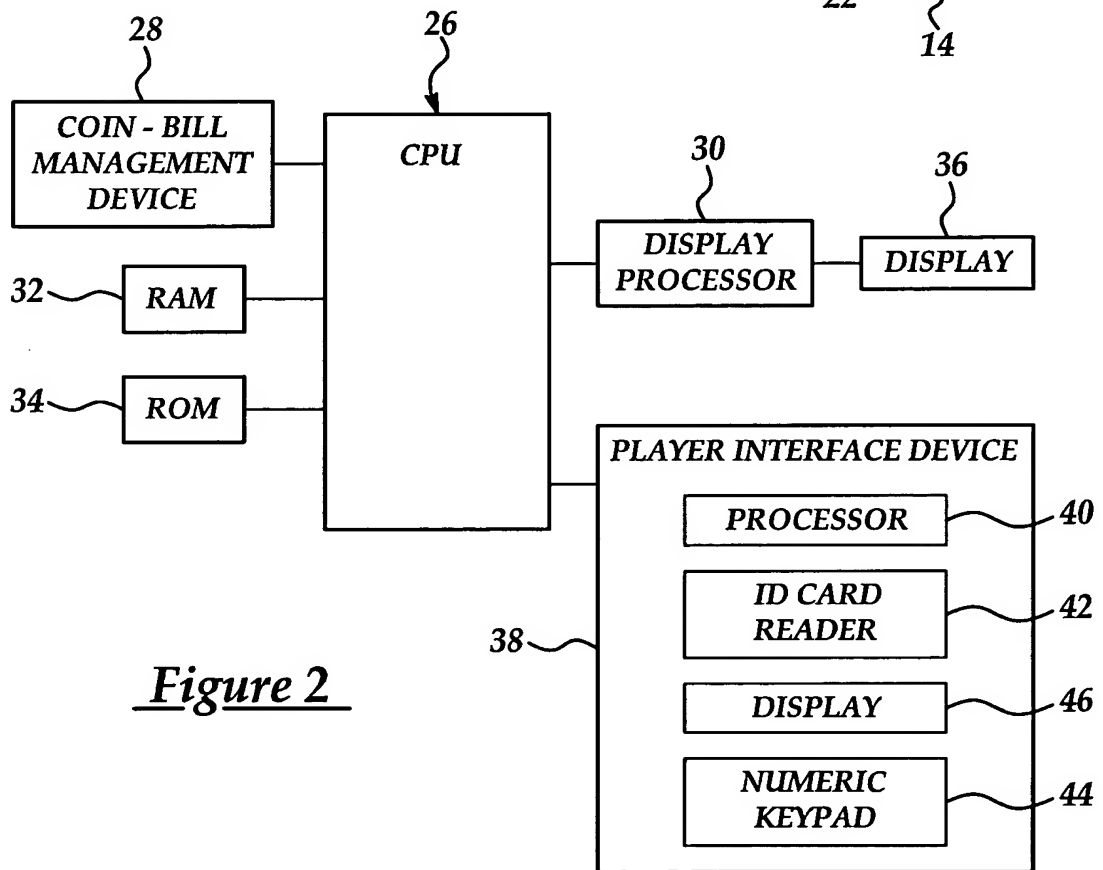


Figure 2

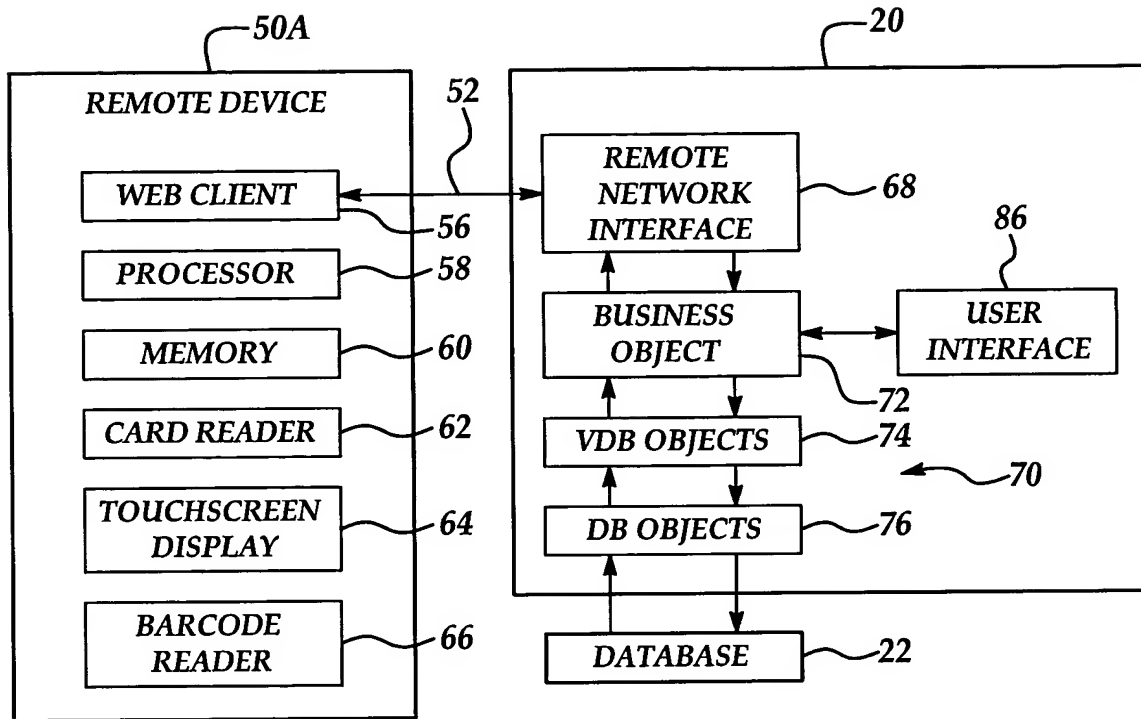


Figure 3

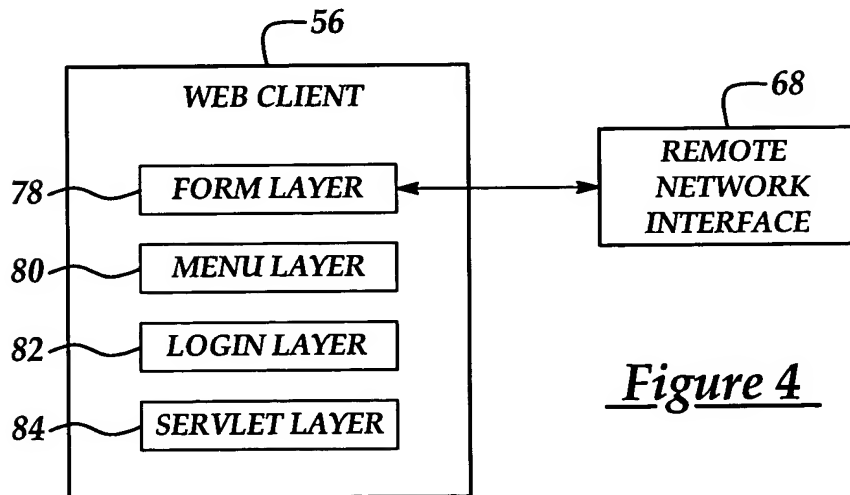


Figure 4

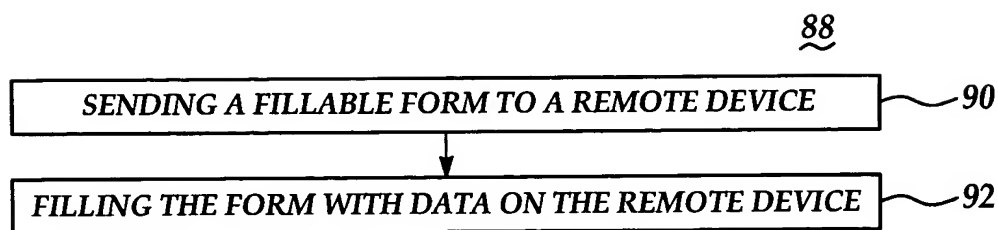


Figure 5A

112

REOMTE PLAYER SIGN-UP

FIRST NAME

114

MIDDLE NAME

116

LAST NAME

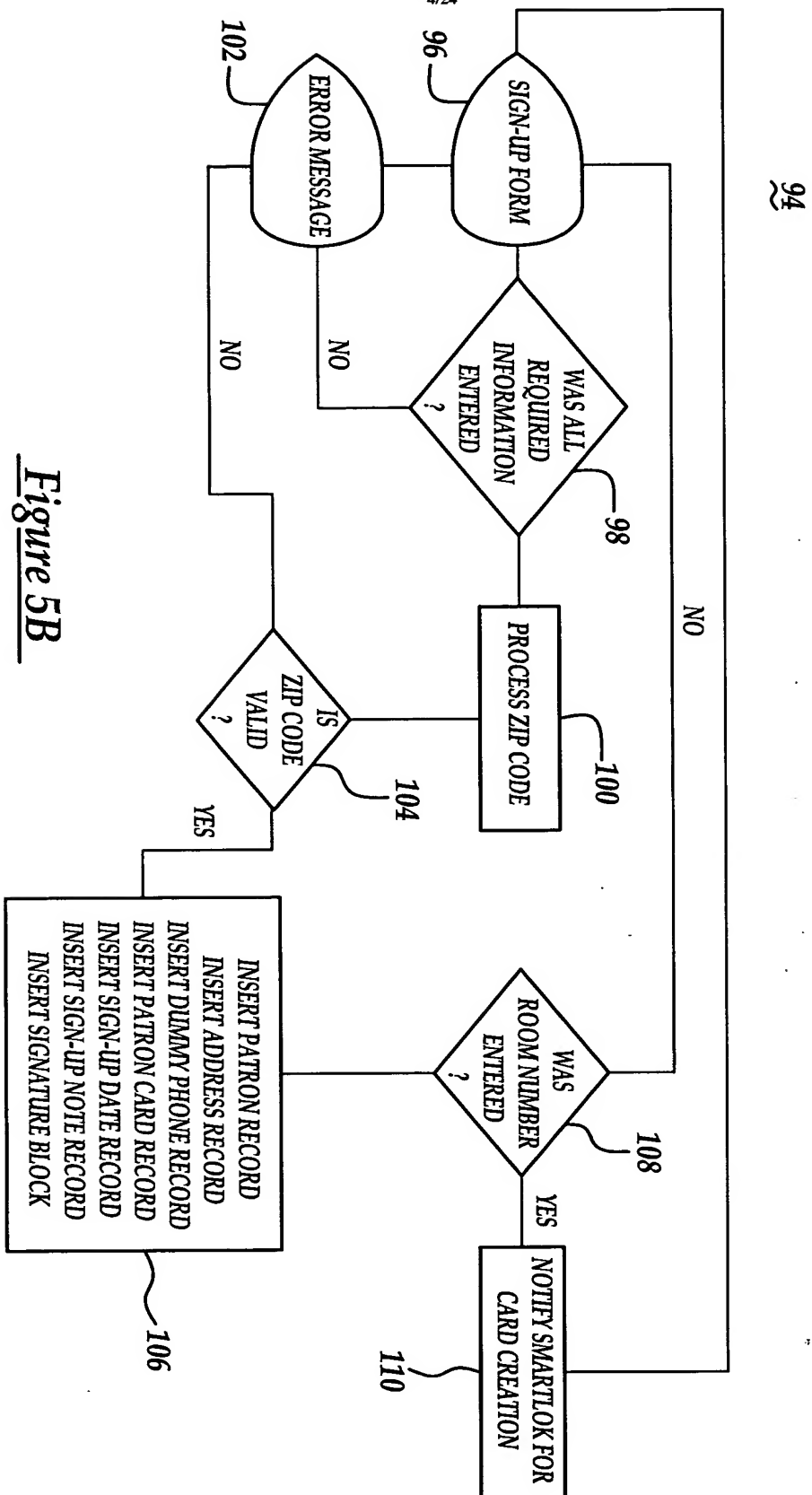
118

PIN

120

122

Figure 6



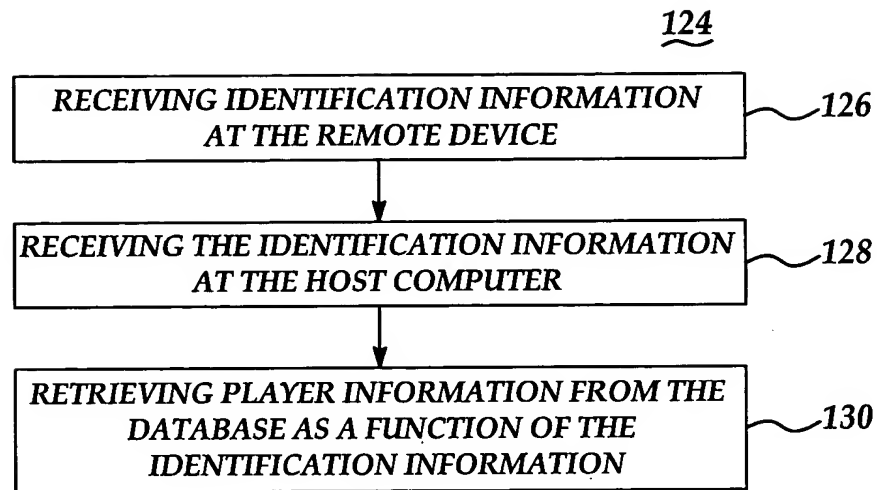


Figure 7A

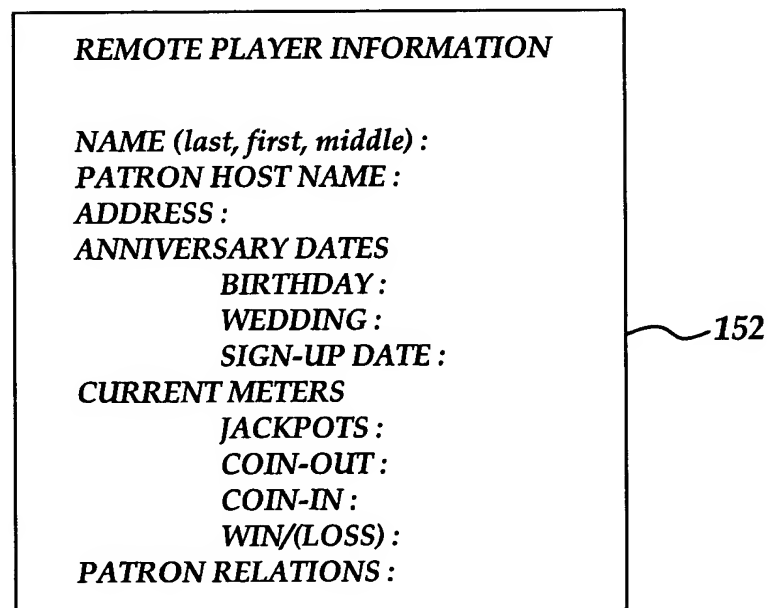


Figure 8

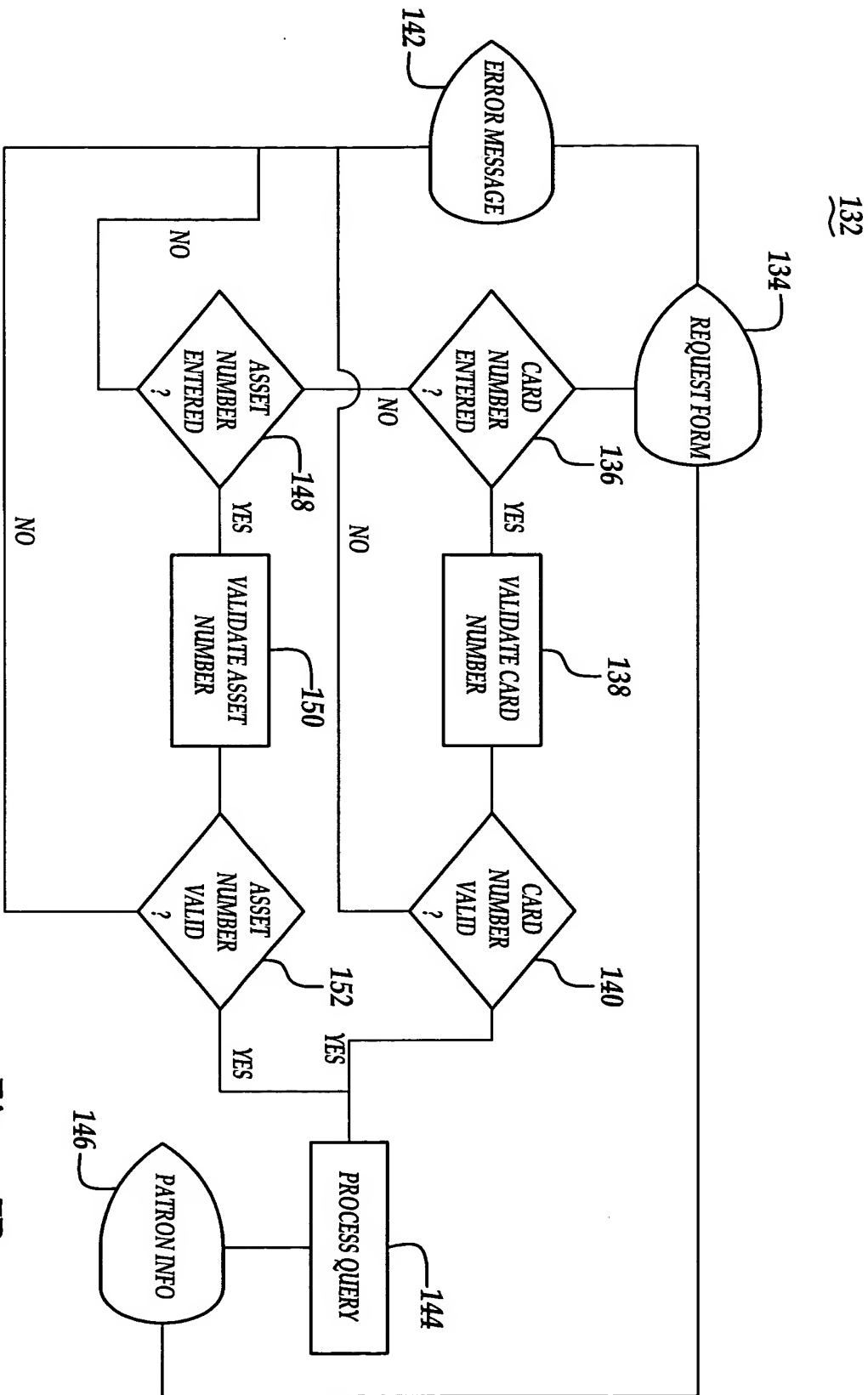


Figure 7B

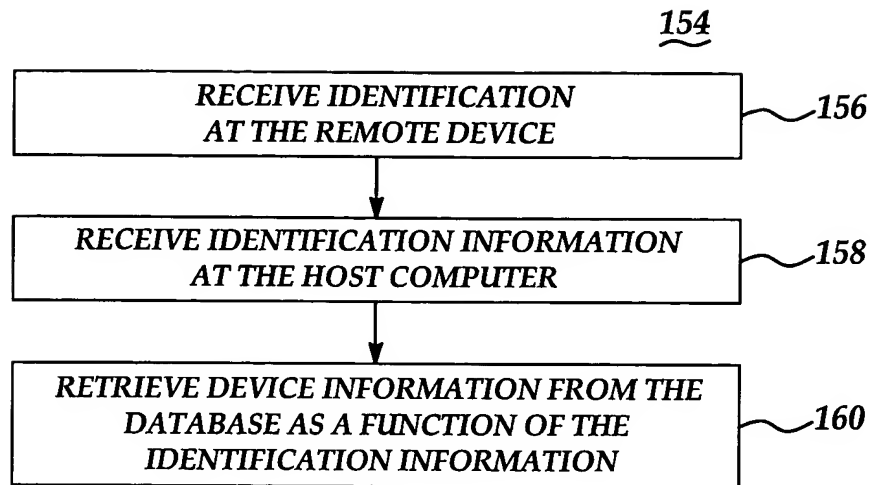


Figure 9A

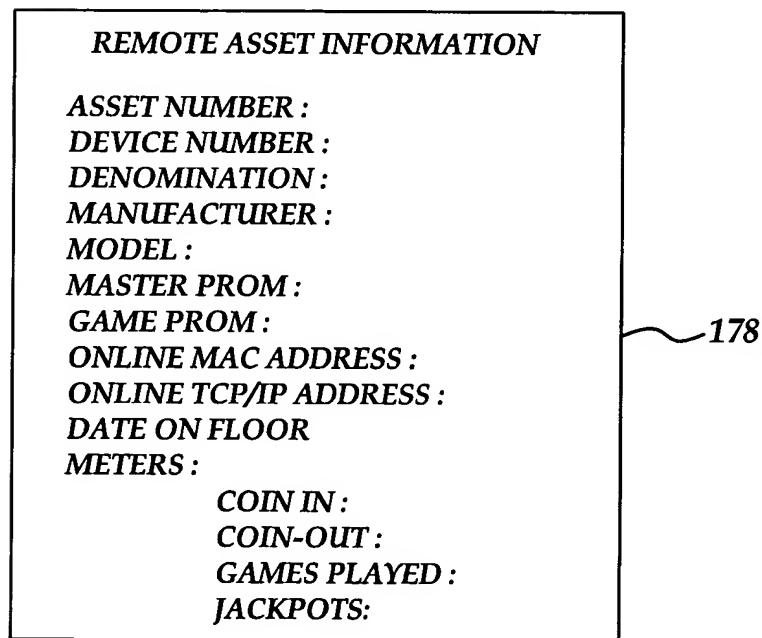


Figure 10

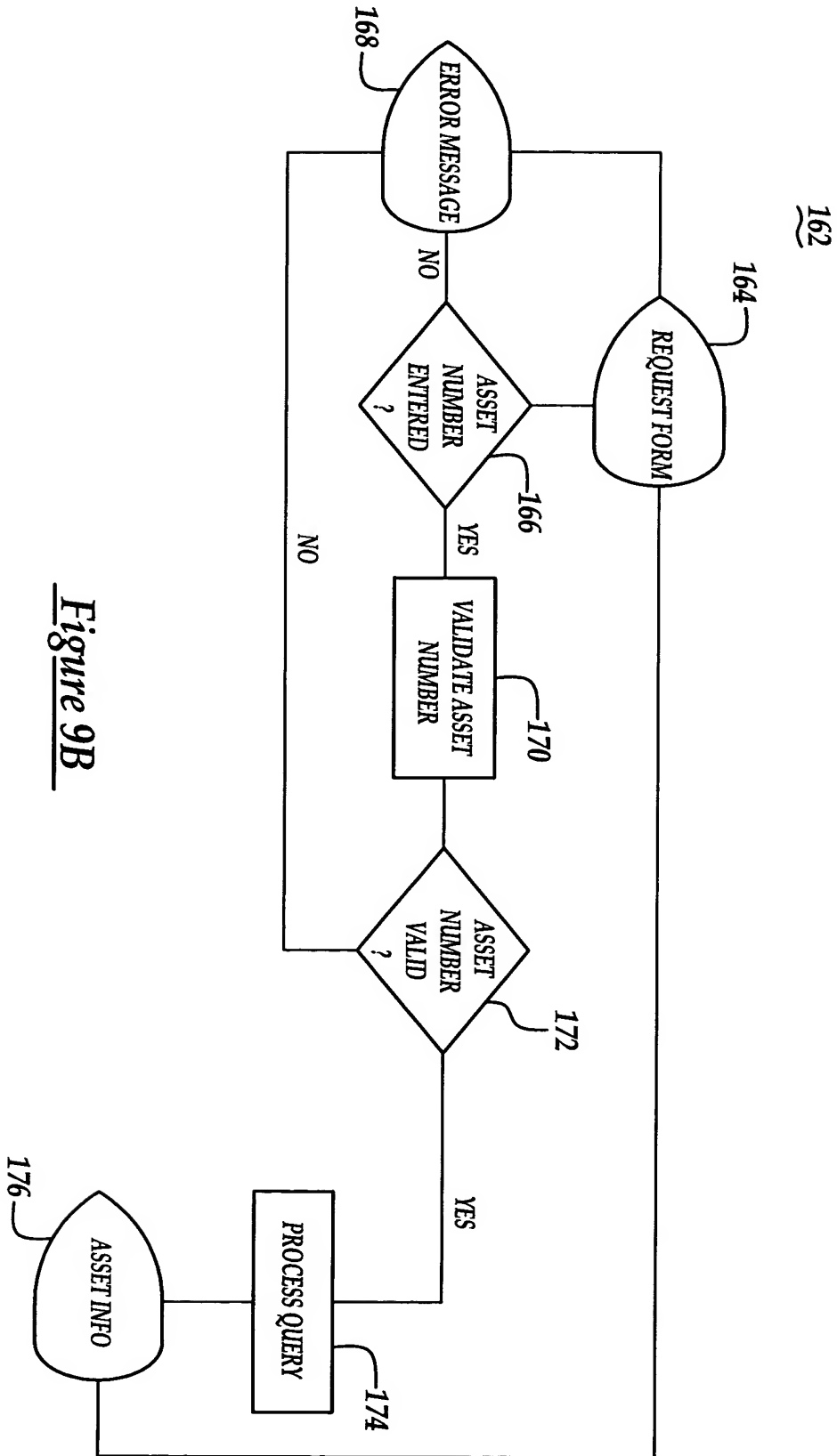


Figure 9B

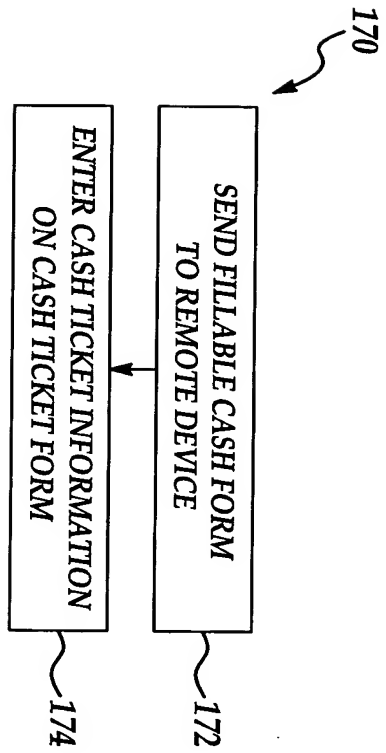


Figure 11A

176

178

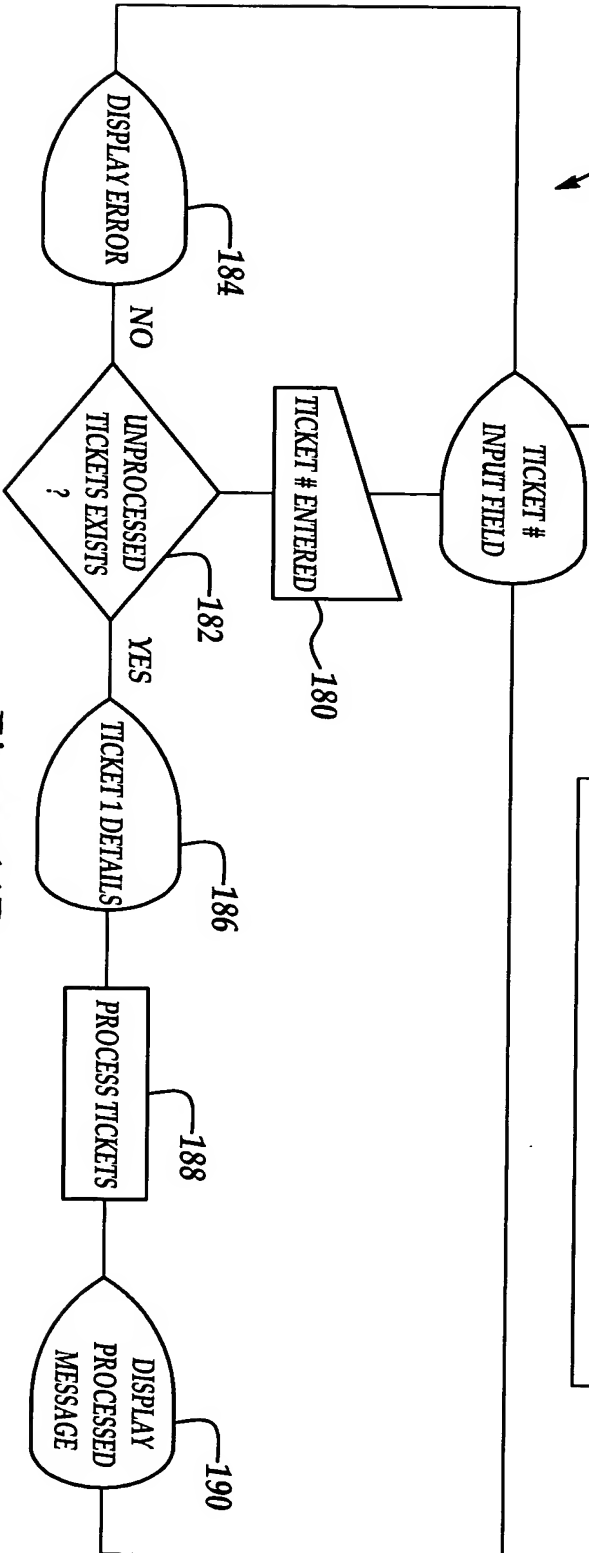


Figure 11B

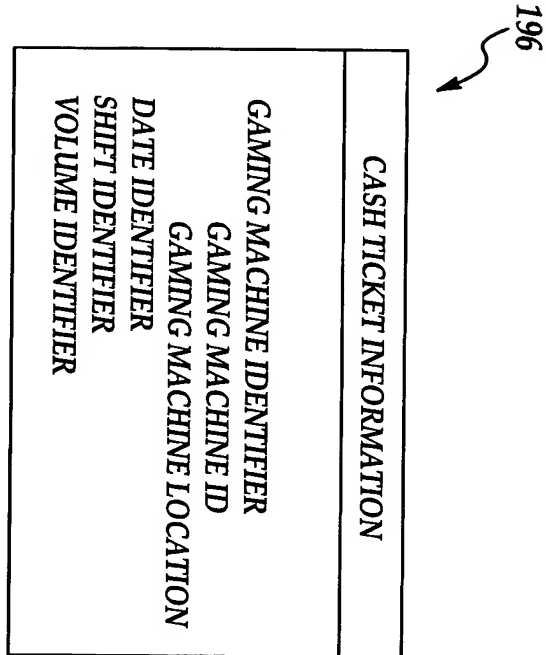


Figure 12

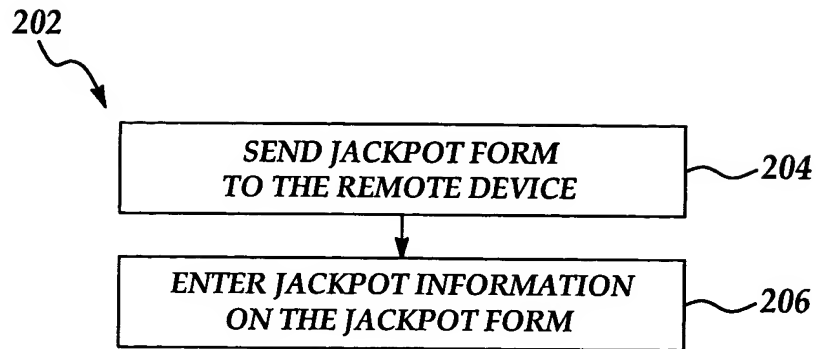


Figure 13A

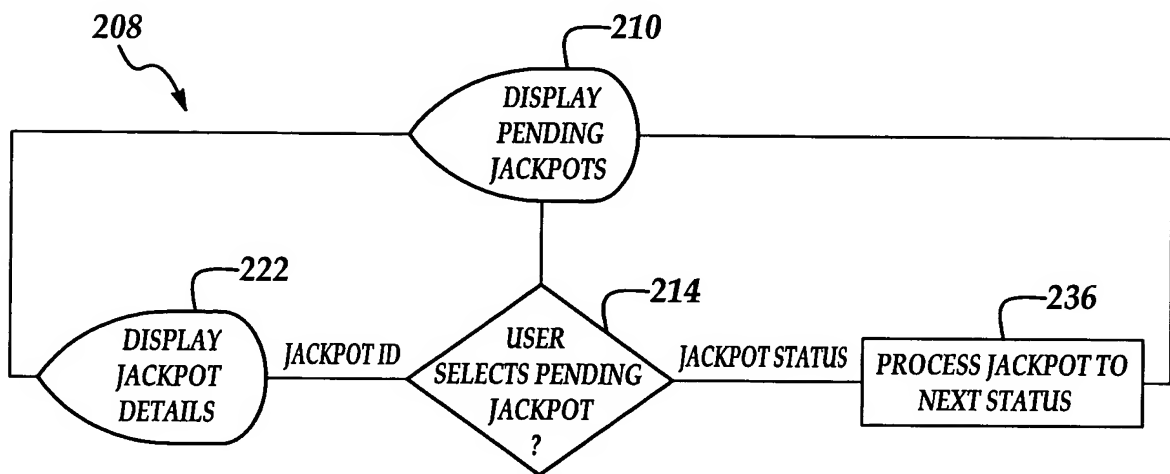


Figure 13B

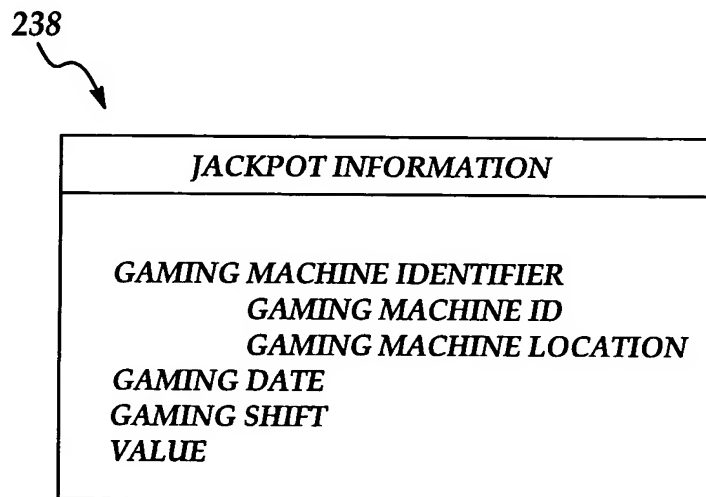


Figure 14A

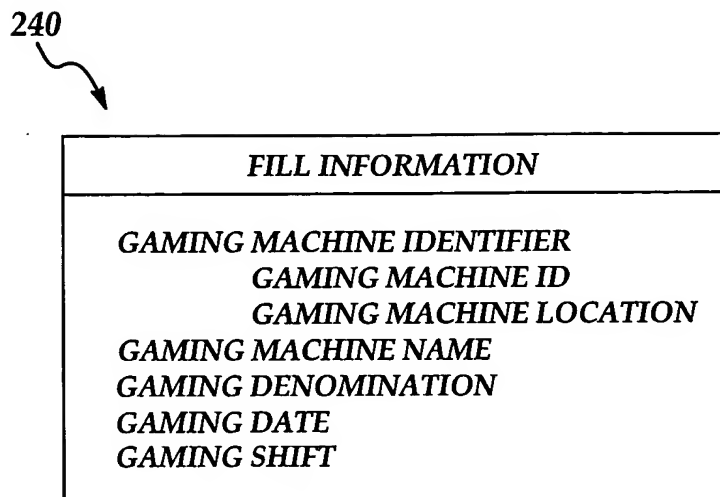


Figure 14B

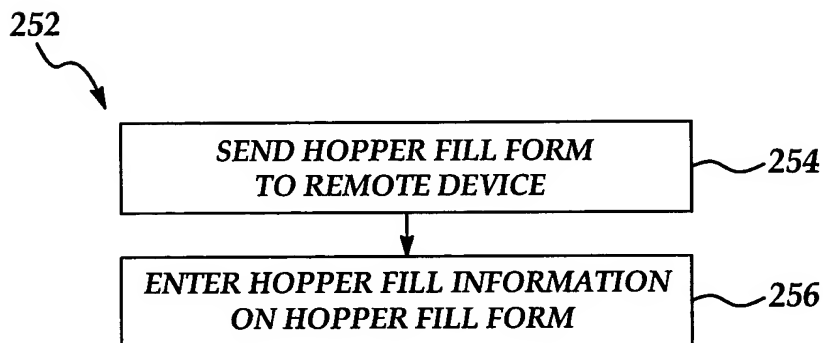


Figure 15A

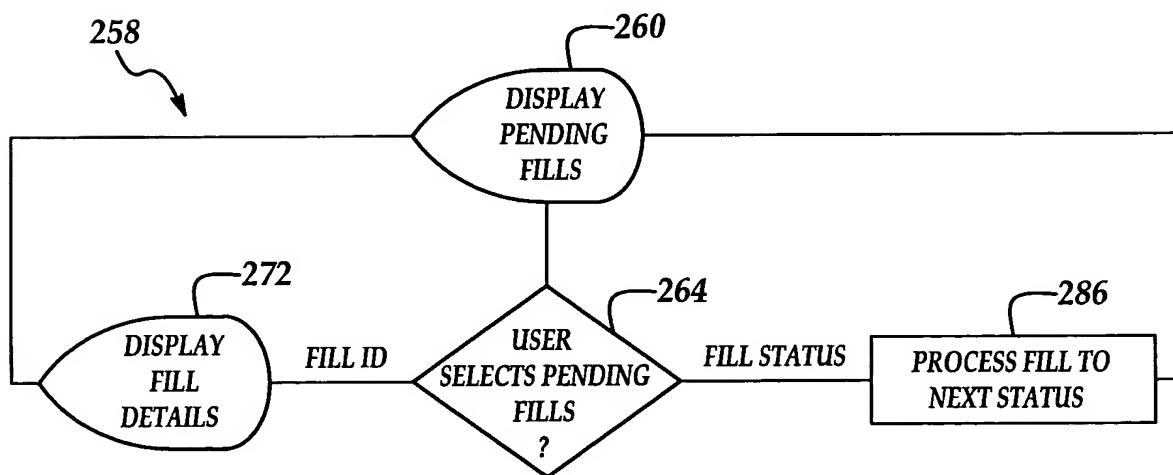


Figure 15B

288

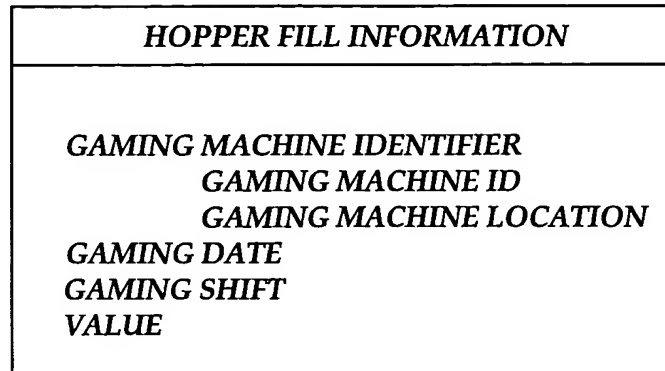


Diagram 288 is a table titled "HOPPER FILL INFORMATION". It contains the following fields: GAMING MACHINE IDENTIFIER, GAMING MACHINE ID, GAMING MACHINE LOCATION, GAMING DATE, GAMING SHIFT, and VALUE.

<i>HOPPER FILL INFORMATION</i>
<i>GAMING MACHINE IDENTIFIER</i>
<i>GAMING MACHINE ID</i>
<i>GAMING MACHINE LOCATION</i>
<i>GAMING DATE</i>
<i>GAMING SHIFT</i>
<i>VALUE</i>

Figure 16A

290

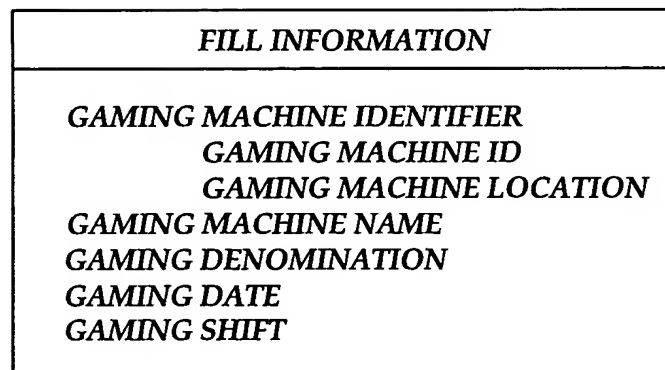


Diagram 290 is a table titled "FILL INFORMATION". It contains the following fields: GAMING MACHINE IDENTIFIER, GAMING MACHINE ID, GAMING MACHINE LOCATION, GAMING MACHINE NAME, GAMING DENOMINATION, GAMING DATE, and GAMING SHIFT.

<i>FILL INFORMATION</i>
<i>GAMING MACHINE IDENTIFIER</i>
<i>GAMING MACHINE ID</i>
<i>GAMING MACHINE LOCATION</i>
<i>GAMING MACHINE NAME</i>
<i>GAMING DENOMINATION</i>
<i>GAMING DATE</i>
<i>GAMING SHIFT</i>

Figure 16B

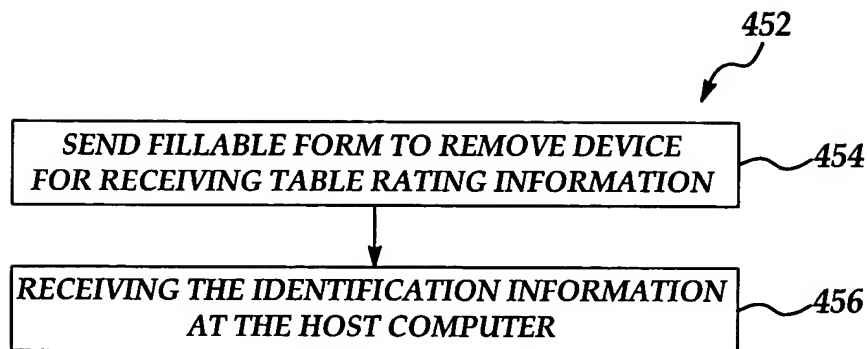


Figure 17A

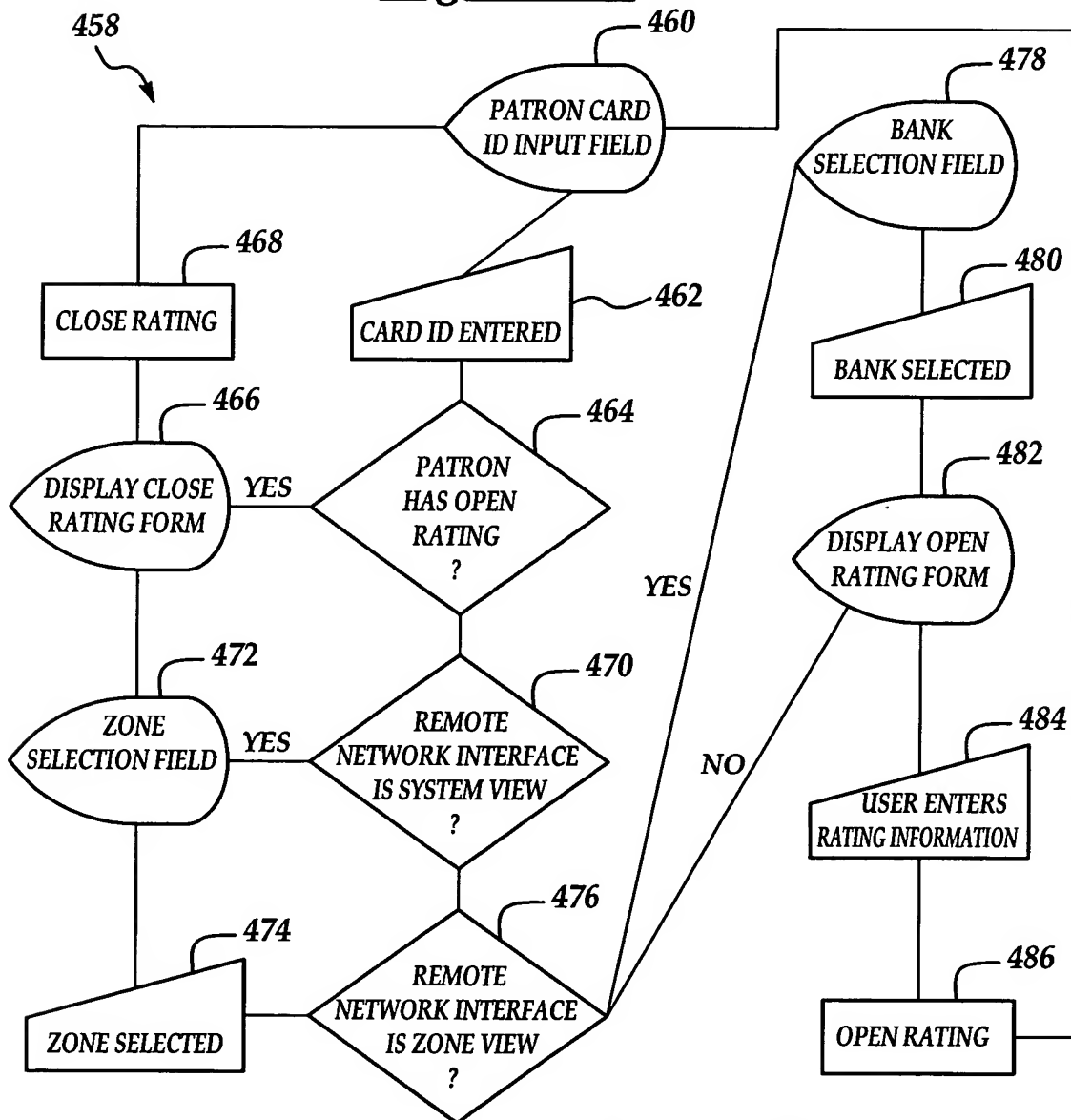


Figure 17B

488

OPEN TABLE RATING FORM

PLAYER NAME
ZONE INFORMATION
BANK INFORMATION
SEAT IDENTIFIER
ESTIMATED AVERAGE BET
BET VALUE

STATUS
BUTTON

Figure 18

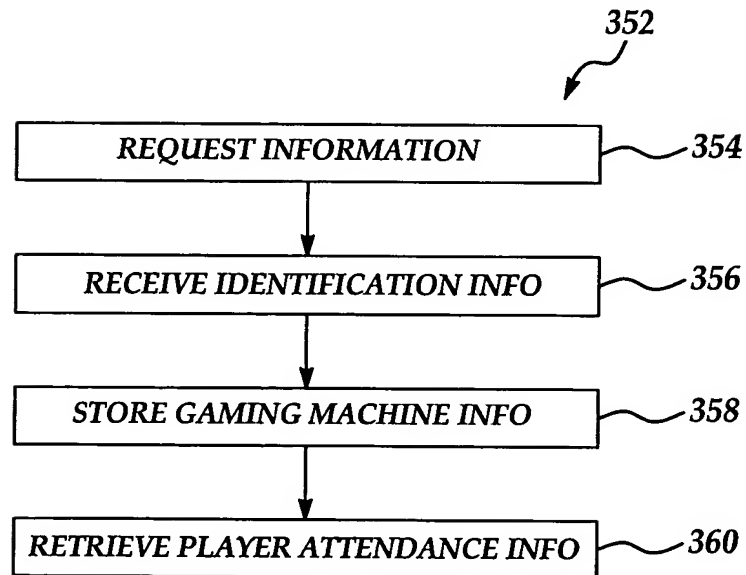


Figure 19A

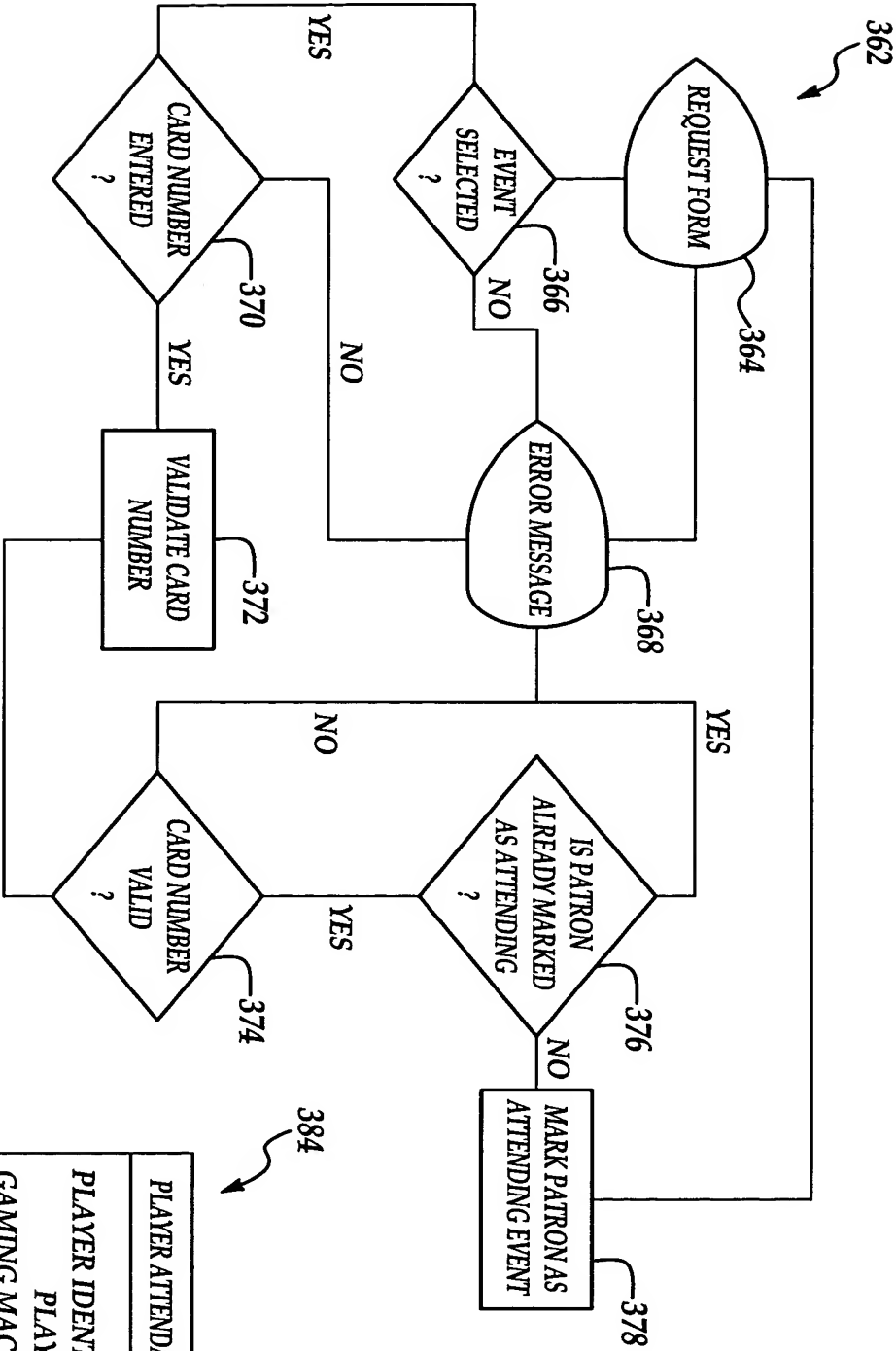
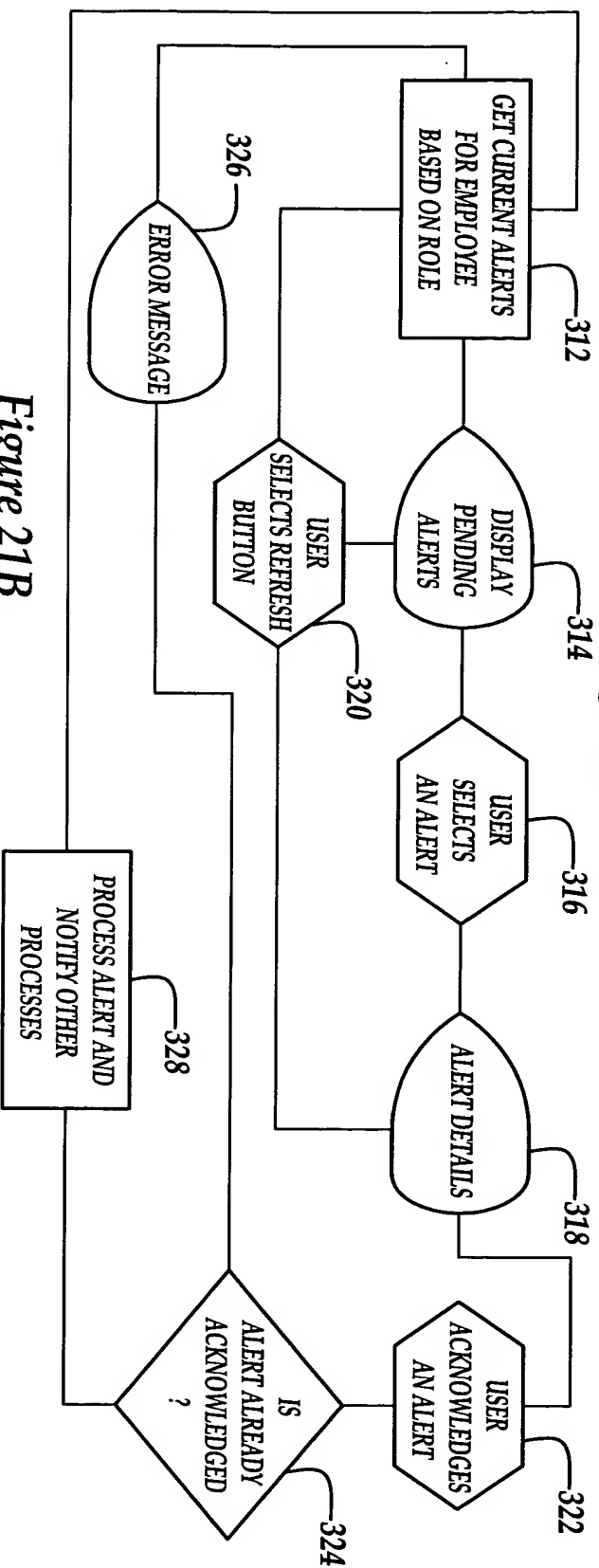
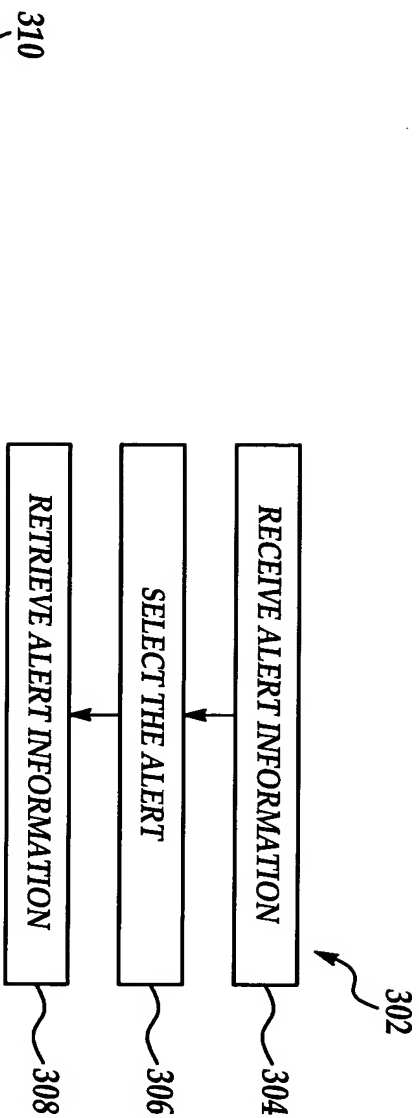


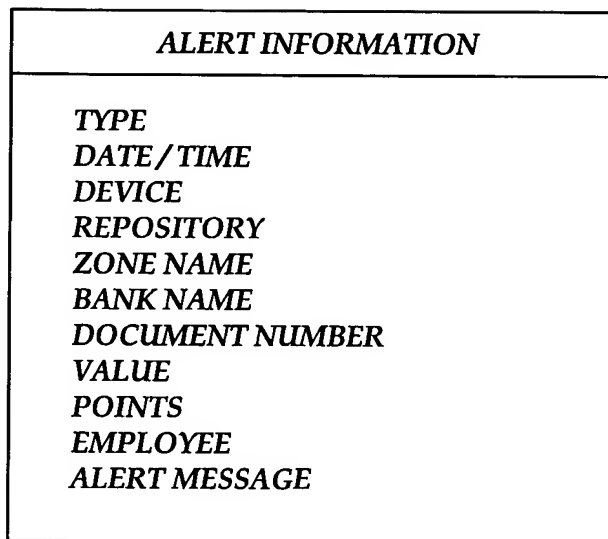
Figure 19B

PLAYER ATTENDANCE INFORMATION		
PLAYER IDENTIFIER	PLAY NUMBER	GAMING MACHINE IDENTIFIER

Figure 20



330



The diagram shows a rectangular box labeled 330. Inside the box, the text "ALERT INFORMATION" is centered at the top. Below this header, a list of fields is presented in all caps: TYPE, DATE/TIME, DEVICE, REPOSITORY, ZONE NAME, BANK NAME, DOCUMENT NUMBER, VALUE, POINTS, EMPLOYEE, and ALERT MESSAGE.

ALERT INFORMATION
TYPE
DATE/TIME
DEVICE
REPOSITORY
ZONE NAME
BANK NAME
DOCUMENT NUMBER
VALUE
POINTS
EMPLOYEE
ALERT MESSAGE

Figure 22

500

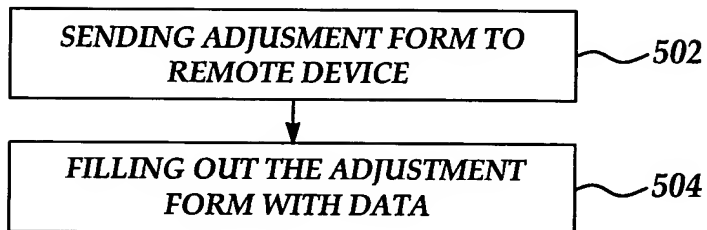


Figure 23A

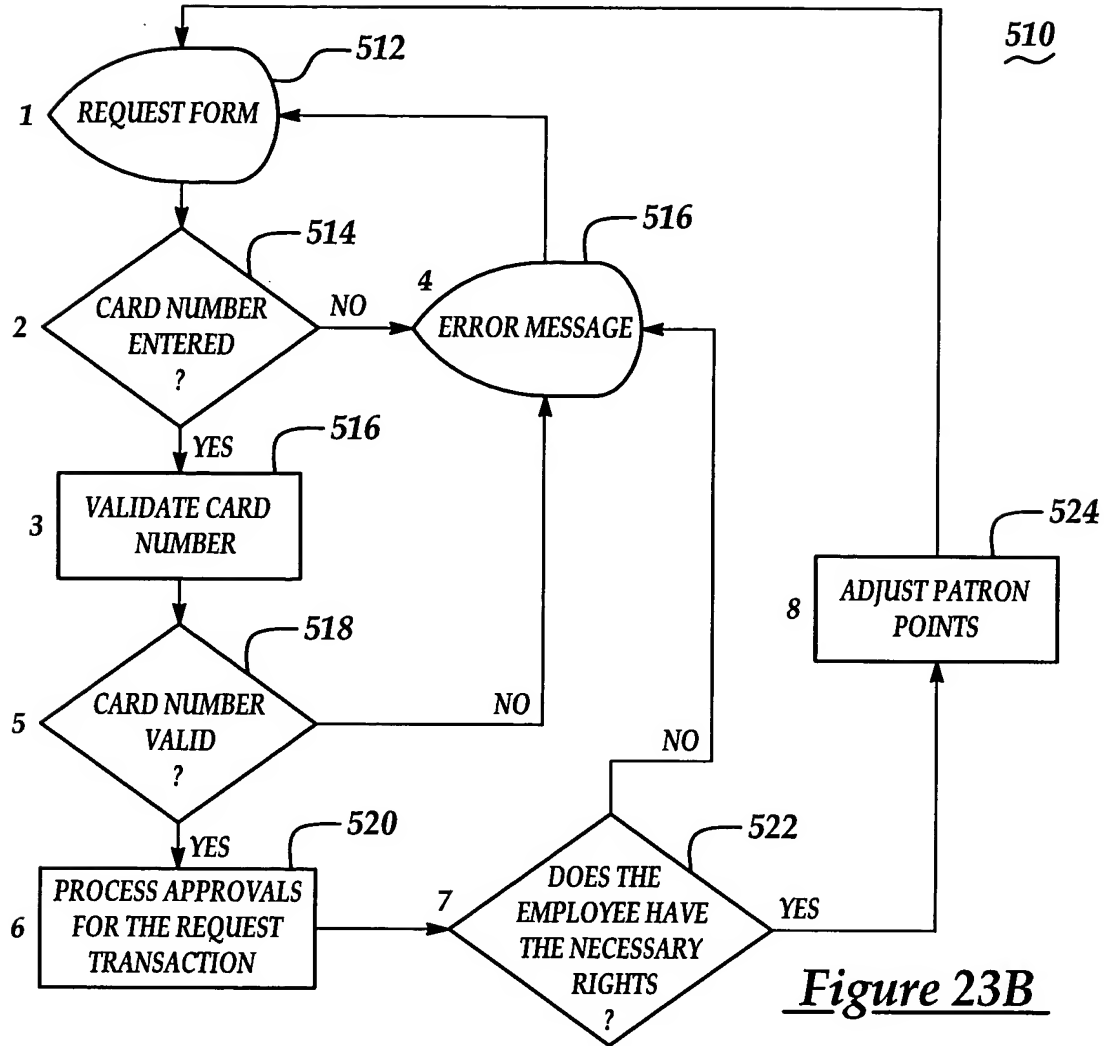


Figure 23B

506

POINT ADJUSTMENT REQUEST FORM
TYPE : POINTS : REASON : CARD :
<input type="button" value="ISSUE"/>

Figure 24

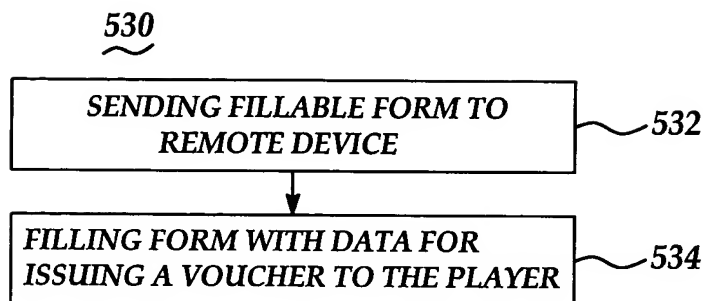


Figure 25A

536

PLAYER VOUCHERS FORM

PATRON :
CARD :
TYPE :
POINTS :
VOUCHERS :

ISSUE

Figure 26

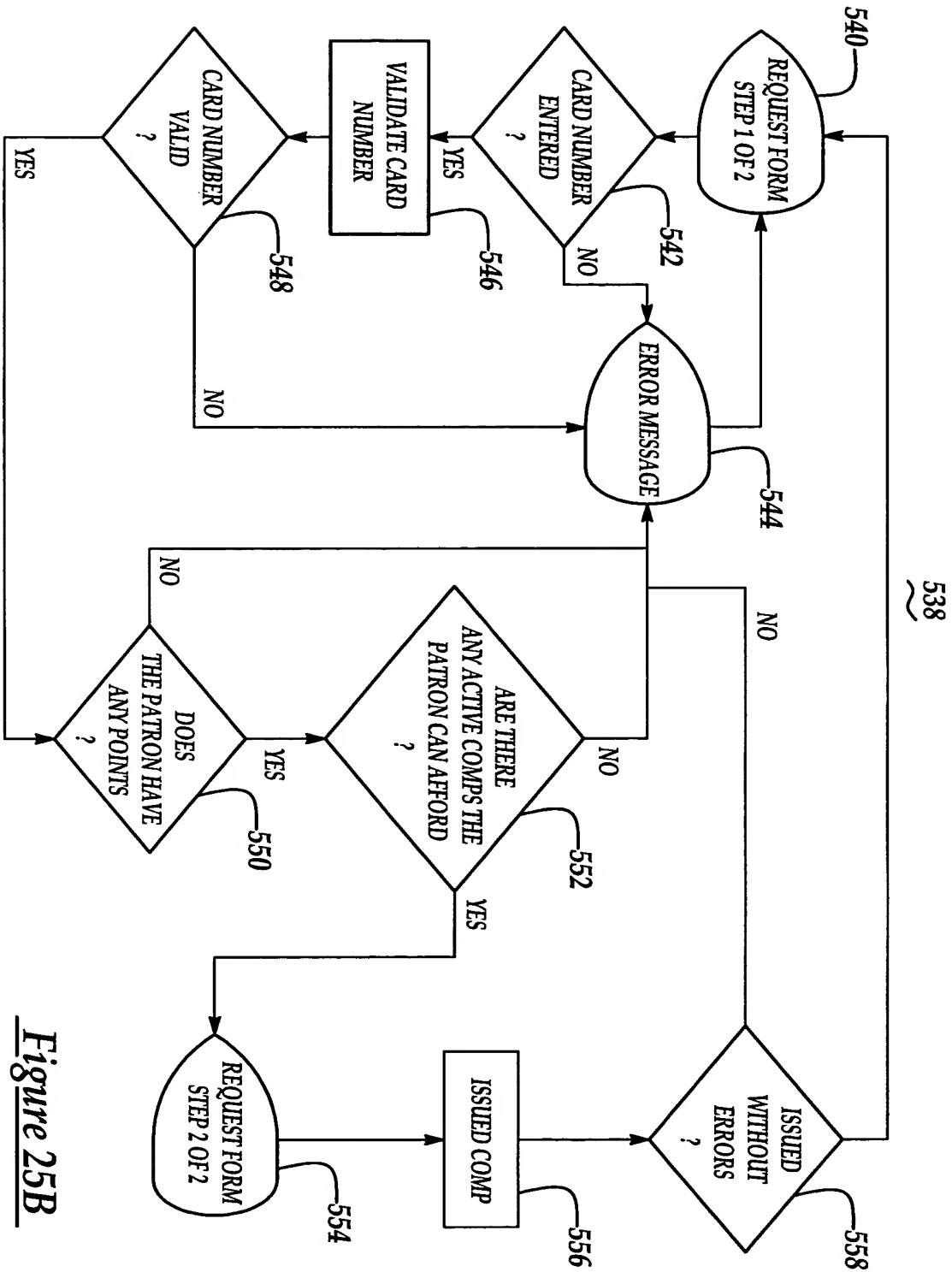


Figure 25B

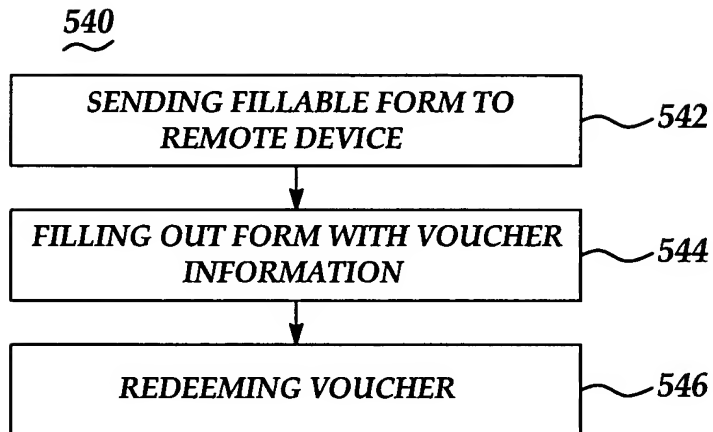


Figure 27A

548

VOUCHER INFORMATION FORM

VOUCHER ID :
GOOD FOR :
ISSUED ON :
EXPIRES ON :

CONTINUE

Figure 28

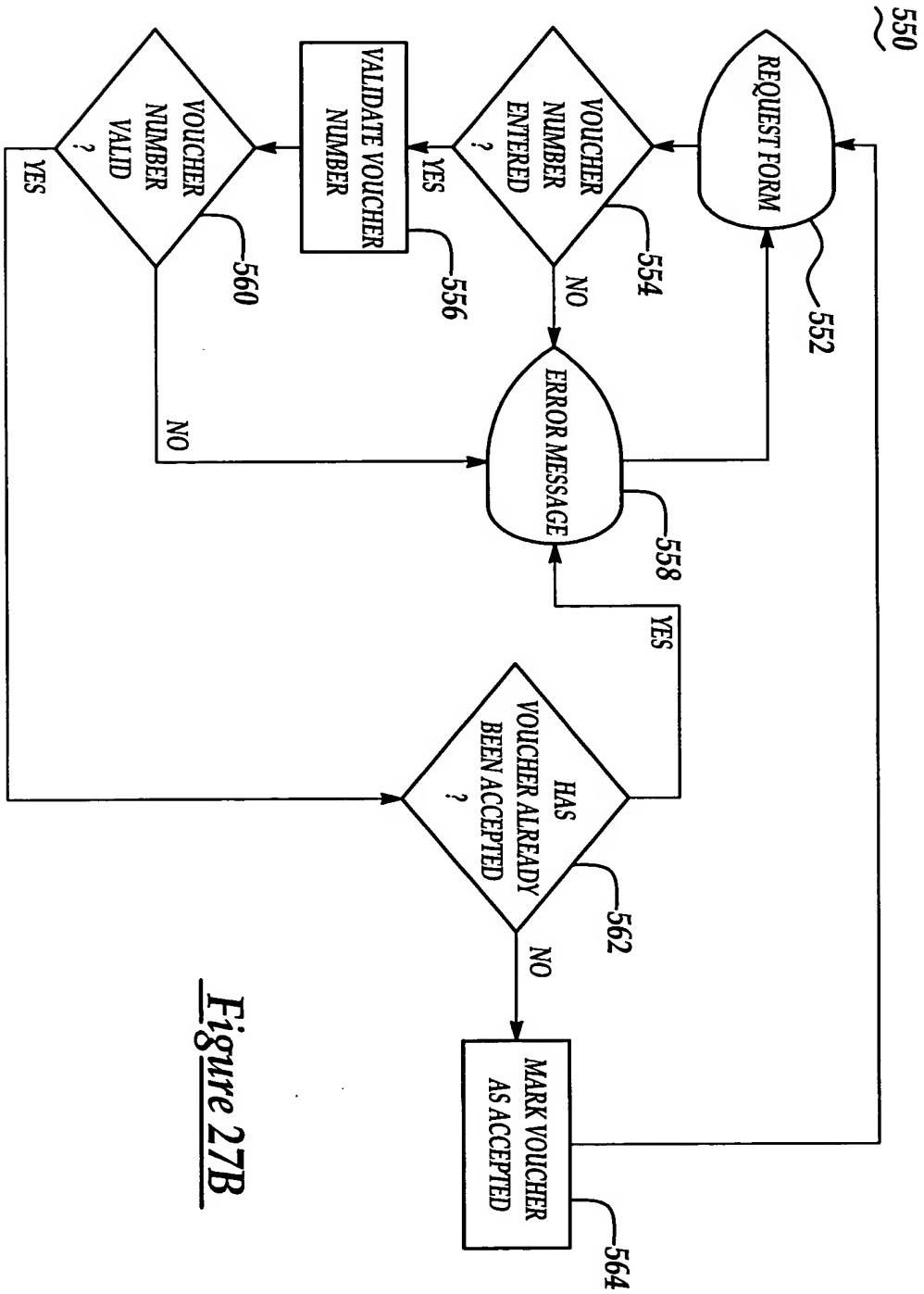


Figure 27B

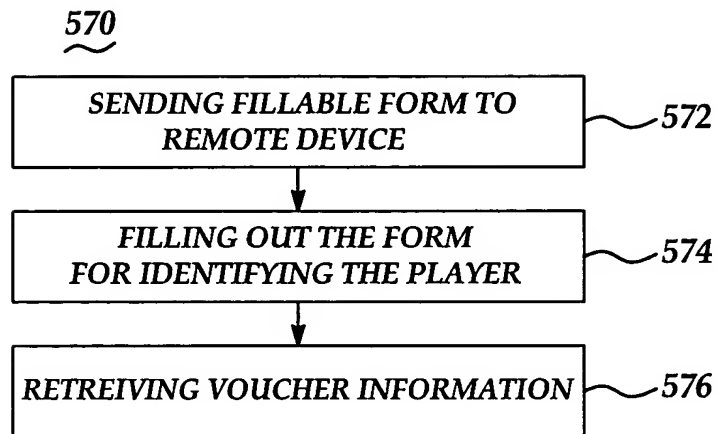


Figure 29A

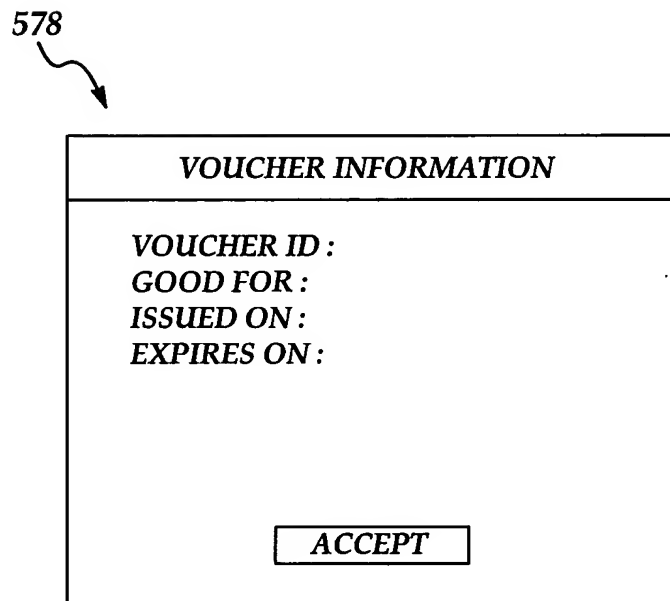


Figure 30

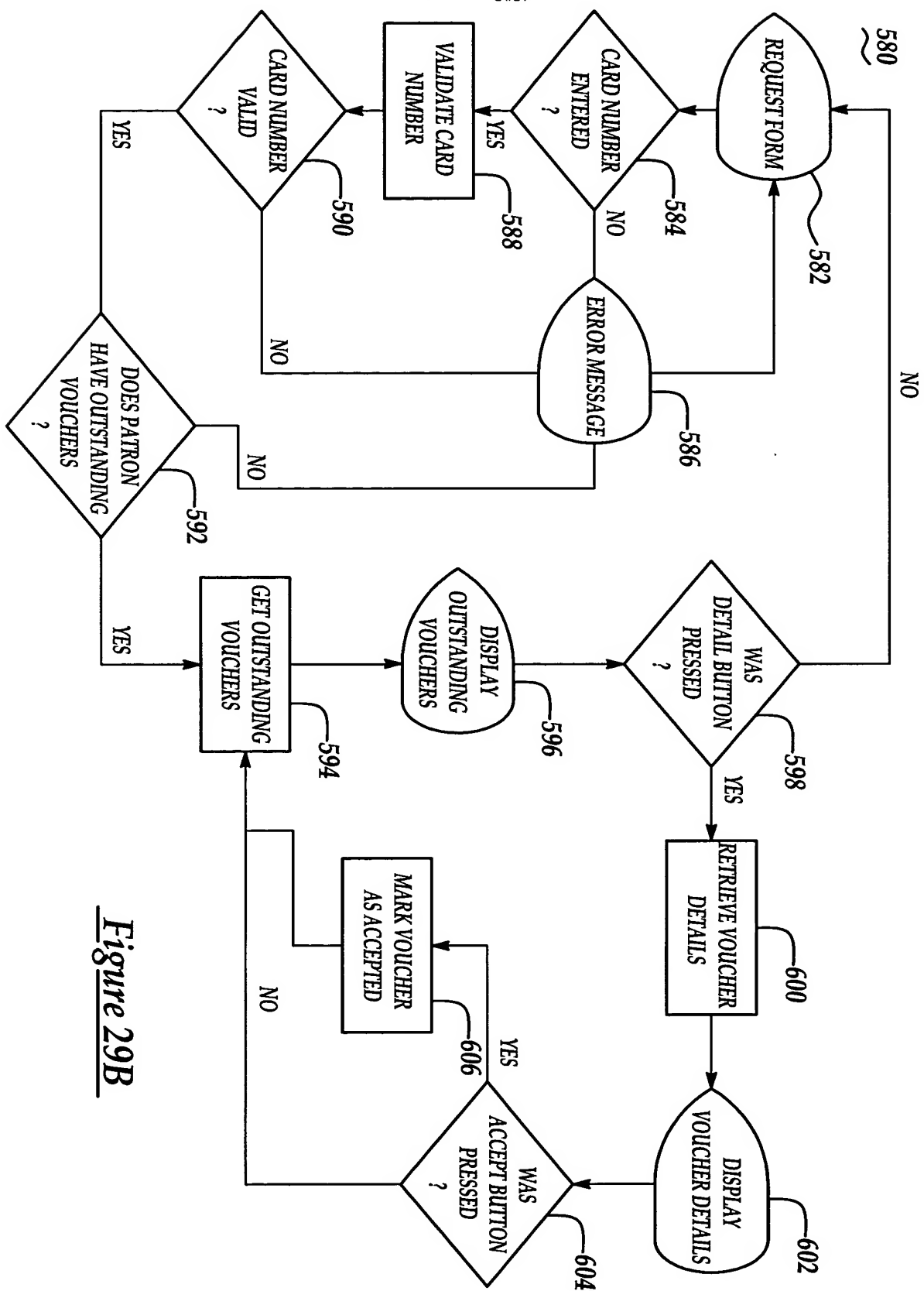


Figure 29B